NAME

env − manage the environment

SYNTAX

#include <env.h>

char ****environ**;

char ***env_get**(*name*);
char ***env_pick**();

char **name*;

DESCRIPTION

The environment, **environ**, is a 0-terminated array of 0-terminated strings, called environment variables. Each environment variable is of the form *name***=***value*.

env_get returns the value of the first variable whose name is *name*, or 0 if there is no such variable.

env_pick returns any variable in the environment, or 0 if the environment is empty.

SEE ALSO

environ(7)